

1. **Rules of the Game** The individual games in this Competition will be played in accordance with the Laws of the Sport of Bowls per Crystal Mark Third Edition, but with the following Mijas LBC specific rules. The order of play and rink allocation will be decided by the MLBC Competition Secretary as the Controlling body. Where possible the Controlling body will include every member that wants to play in Competitions, even if this involves using lucky losers and reserves to give every member a game.
2. **Competition Draws** will include all full members that have paid their membership fees and confirmed their interest in entering the specific competition and where they are available to play during all of the scheduled play by dates. A minimum of three members shall be present during the draws. Fully paid up members that join after the draw has been made or have been excluded because they were not present for the early rounds maybe considered as reserves for team competitions. The Controlling Body will be responsible for setting the playing schedule, but avoiding Federated Competitions and Open events which may prevent member participation. Competition schedules will not be allowed to interfere with the scheduled Roll Up times as stipulated in the IOURs.

2.1 Pairs and Triples draws will be made by mixing experience and allocating members into either two or three sections to even out the experience levels in Pairs and Triples teams. The handicap system maybe used to generate the various sections. Teams may decide on and may change the order of play for each game.

3. **Game duration** for all Pairs and Triples games will be over 18 ends but the game can be stopped by either skip where the shot difference has already determined the winner.

Singles matches will be played until one player reaches 21 (twenty one) or a player concedes the game. In the handicap event the player with the lowest handicap will start at a score of zero and the higher handicap player will start at a score equal to the difference between the two handicaps.

3. **Scorecards** must be completed by a member of each team and in the event of a singles match by the Marker. These score cards should be signed by a player from each team and a time attached before handing it/them to the Controlling Body or in their absence put in the Suggestion/Complaints box.
4. **Rink Allocation** will be made by placing rink tokens into a bag for a blind draw, No team/player will be permitted to play twice on the same rink on the same day.
5. **Ownership of the Mat** will be decided by a coin toss at the start of the game and in the event of an extra end. Two trial ends will be played prior to the start of play.
6. **A Burnt Jack** will be replayed from the end in which it was originally played unless both Skips/players agree to play from the opposite end.
7. **Dress code** for Competitors and markers shall be in accordance with the current dress code as specified in the IOURs and Noticeboards.

8. **Lucky losers** Will be used where there is a player/players short to complete either a pair or triples team. The draw will be organised to ensure the vacant player team is given a place in the second round (if possible) and the Lucky loser/s will be taken from the players in the same category as described in Clause 2.1 who lost in the Preliminary round. Only if all the teams are in the same round at the start of the competition will the lucky loser be taken from the same round, but the opposite side of the draw.
9. **Reserves** will only be permitted if the member has not been included in the original draw, Where one or more members of different teams withdraw from the competition before playing a game, a new team can be formed by the Competition Secretary, if this enables a greater member participation. A blind draw will be made to determine the addition into each team and also which opposition team gets the bye if two teams are combined. Reserves will be permitted in all rounds except for the Final. **A person that withdraws from a team will not be permitted to rejoin the Competition as a reserve or in a reconfigured team.**
10. **Play by/on dates** will be set by the Competition Secretary initially to accommodate the availability of the majority of the members. Games maybe played prior to that date if agreed by the all the players/skips. Extensions to the dates will only be allowed at the discretion of the Competition Secretary, due to weather, unplanned significant events that affects more than one competitor. This extension will be given so that it minimises the risk of interfering with the completion of the subsequent round on its planned fixture date.

Dates for the Finals of all competitions may be decided later in the season if the Competition Secretary decides to try and play all Finals on a single day, dependant on whether members have qualified in multiple disciplines.
11. **Handicaps** are set by the Competition Secretary with support from Captain/Vice Captain. A separate sheet will be generated to show the current years handicaps. **Handicaps will not be adjusted after the Competition has started.**
12. The decision of the Competition Secretary is final and the current post holder may amend these Rules prior to the start the In house Competition season.